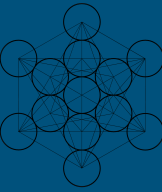


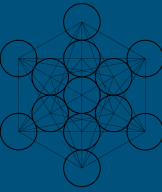
python™



# Temas a desarrollar

---

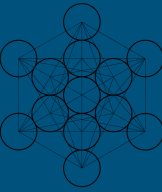
1. Introducción al Lenguaje de Programación
2. Instalación
3. "Hola Mundo"
  - Entrada Estándar rawInput
  - Salida Estándar rawInput
4. Enteros, reales y operadores aritméticos
5. Booleanos, operadores lógicos y cadenas
6. Listas
7. Tuplas
8. Diccionarios
9. Operadores relacionales
10. Sentencias condicionales
11. Bucles
12. Funciones
13. Clases y Objetos
14. Herencia
15. Herencia múltiple
16. Cadenas y métodos
17. Listas y sus métodos
18. Diccionarios y sus métodos
19. Encapsulación



# Características

---

- Lenguaje interpretado
- Tipado dinámicamente
- Fuertemente tipado
- Multiplataforma
- OO



# Hola Mundo

---

Interprete.

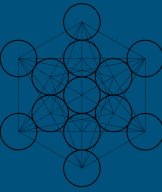
```
print(" ")
```

```
print(" Hola Mundo")
```

```
x="Hola Mundo"
```

```
x=5
```

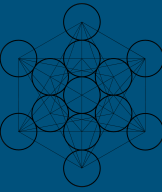
```
x=5L
```



# Entrada/Salida Estándar

---

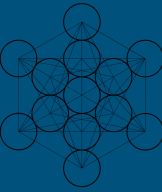
```
try:
    valor=raw_input("Introduce un número: ")
    valor=int(valor)
except:
    print("Esto no es un número")
else:
    print(valor)
```



# Entrada/Salida Estándar

---

```
>>> x=4
>>> y="Hola mundo"
>>> print("mi edad es: %s algo mas"%x)
mi edad es: 4 algo mas
>>> z=3.145678
>>> print("mi edad es: %f algo mas"%z)
mi edad es: 3.145678 algo mas
>>> print("mi edad es: %.3f algo mas"%z)
mi edad es: 3.146 algo mas
>>> print("mi edad es: %d algo mas"%x)
mi edad es: 4 algo mas
```

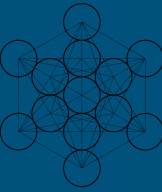


# Entrada/Salida Estándar

---

```
>>> s = 'Hola mundo.'
>>> str(s)
'Hola mundo.'
>>> repr(s)
'"Hola mundo."'
>>> str(1.0/7.0)
'0.142857142857'
>>> repr(1.0/7.0)
'0.14285714285714285'
>>> x = 10 * 3.25
>>> y = 200 * 200
```

```
>>> s = 'El valor de x es ' + repr(x) + ', y es ' +
repr(y) + '...'
>>> print s
El valor de x es 32.5, y es 40000...
>>> # El repr() de una cadena agrega apóstrofes
y barras invertidas
... hola = 'hola mundo\n'
>>> holas = repr(hola)
>>> print holas
'hola mundo\n'
```



# Entrada/Salida Estándar

---

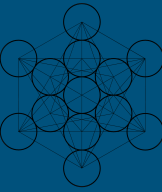
>>> # El argumento de repr() puede ser cualquier objeto Python:

```
... repr((x, y, ('carne', 'huevos')))  
"(32.5, 40000, ('carne', 'huevos'))"
```

```
for x in range(1, 35):  
    print (repr(x).rjust(5), repr(x*x).rjust(5),  
          (repr(x*x*x).rjust(5)))
```

**el método rjust() de los objetos cadena llena de espacios a la izquierda, Hay métodos similares ljust() y center()**





# Entrada/Salida Estándar

---

```
>>> '12'.zfill(5)
```

```
'00012'
```

```
>>> '-3.14'.zfill(7)
```

```
'-003.14'
```

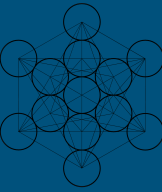
```
>>> '3.14159265359'.zfill(5)
```

```
'3.14159265359'
```

```
>>> '3.14'.zfill(5)
```

```
'03.14'
```

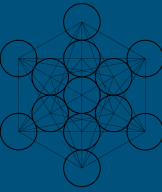
**el método `zfill()`, el cual  
rellena una cadena  
numérica a la izquierda con  
ceros**



# Entrada/Salida Estándar

---

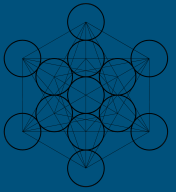
```
>>> print 'Somos los {} quienes decimos "{}!"'.format('caballeros', 'Nop')
Somos los caballeros quienes decimos "Nop!"
>>> print '{0} y {1}'.format('carne', 'huevos')
carne y huevos
>>> print '{1} y {0}'.format('carne', 'huevos')
huevos y carne
```



---

```
name = input("What's your name? ")
print("Nice to meet you " + name + "!")
age = input("Your age? ")
print("So, you are already " + str(age) + " years old, " + name + "!")
```

# Números Enteros, Reales y Operadores aritméticos



## Números y operadores

```
>>> 2 + 2
```

```
4
```

```
>>> 50 - 5*6
```

```
20
```

```
>>> (50 - 5*6) / 4
```

```
5.0
```

```
>>> 8 / 5 # la división regresa un float
```

```
1.6
```

```
>>> 17 / 3 # clásica división
```

```
5.666666666666667
```

```
>>> 17 // 3 # división descartando la fracción
```

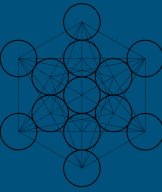
```
5
```

```
>>> 17 % 3 # el % regresa el residuo
```

```
2
```

```
>>> 5 * 3 + 2 # mantiene jerarquía de operadores
```

```
17
```



---

```
>>> 5 ** 2 # 5 cuadrado  
25
```

```
>>> 2 ** 7 # 2 a la potencia 7  
128
```

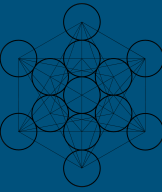
**reales** - x10 exponente n

```
>>> real=0.673
```

```
>>> real=0.67e-3
```

```
>>> print (real)
```

```
0.00067
```

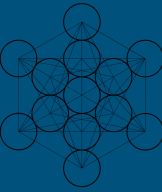


# Boleanos, Operadores Lógicos y Cadenas

---

## Operadores Lógicos y Valores Boleans

```
>>> xF=False
>>> xT=True
>>> bAND=xT and xF
>>> bOR=xT or xF
>>> bNOT = not xT
>>> print (bAND)
False
>>> print(bOR)
True
>>> print(bNOT)
False
```



---

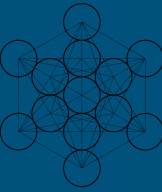
## Cadenas

```
a='Hola '  
b="Mundo"  
c="" "Cruel  
Saludos  
a  
Todos  
""
```

## Concatenar y Repetir

```
>>> x= "texto " * 3'  
>>> print (x)  
texto texto texto
```

```
>>> print (a,b,c)  
Hola Mundo Cruel  
Saludos  
a  
Todos  
>>> print (a+b+c)  
Hola Mundo Cruel  
Saludos  
a  
Todos
```



---

```
word = 'Python'
```

```
>>> word[0] # caracter en posición 0  
'P'
```

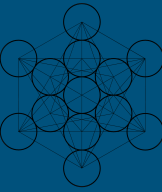
```
>>> word[5] # caracter en posición 5  
'n'
```

```
>>> text = ('Put several strings within parentheses '  
...      'to have them joined together.')
```

```
>>> text
```

```
'Put several strings within parentheses to have them joined together.'
```





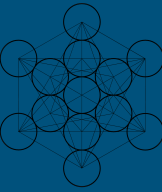
---

## función len()

```
>>> s = 'supercalifragilisticexpialidocious'
```

```
>>> len(s)
```

```
34
```



# Listas

---

```
>>> l=[2,"tres",True,["uno",10]]
>>> squares = [1, 4, 9, 16, 25]
>>> squares
[1, 4, 9, 16, 25]

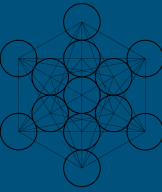
>>> squares[0]
1
>>> squares[-1]
25
>>> squares[-3:]
[9, 16, 25]
```

## concatenación

```
>>> squares + [36, 49, 64, 81, 100]
[1, 4, 9, 16, 25, 36, 49, 64, 81, 100]
```

## elemento "65" esta equivocado

```
>>> cubes = [1, 8, 27, 65, 125]
>>> 4 ** 3 #es 64, no 65!
64
>>> cubes[3] = 64 # reemplazando...
>>> cubes
[1, 8, 27, 64, 125]
```



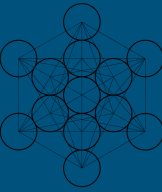
---

## Función `append()`

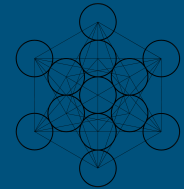
```
>>> cubes.append(216) # agregando el cubo de 6
>>> cubes.append(7 ** 3) # y el cubo de 7
>>> cubes
[1, 8, 27, 64, 125, 216, 343]
```

## Funcion `len()`

```
>>> letters = ['a', 'b', 'c', 'd']
>>> len(letters)
4
```



```
>>> letters = ['a', 'b', 'c', 'd', 'e', 'f', 'g']
>>> letters
['a', 'b', 'c', 'd', 'e', 'f', 'g']
>>> letters[2:5] = ['C', 'D', 'E'] # Reemplazando valores
>>> letters
['a', 'b', 'C', 'D', 'E', 'f', 'g']
>>> letters[2:5] = [] # now remove them
>>> letters
['a', 'b', 'f', 'g']
>>> letters[:] = [] #limpiando lista, mandando una lista vacia
>>> letters
[]
```



# Más de Listas

`list.append(x)`

Add an item to the end of the list.

Equivalent to `a[len(a):] = [x]`.

`list.extend(iterable)`

Extend the list by appending all the items from the iterable. Equivalent to `a[len(a):] = iterable`.

`list.insert(i, x)`

Insert an item at a given position.

The first argument is the index of the element before which to insert,

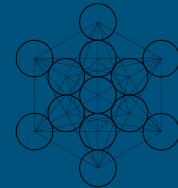
so `a.insert(0, x)` inserts at the front of the list, and `a.insert(len(a), x)` is equivalent to `a.append(x)`.

`list.remove(x)`

Remove the first item from the list whose value is `x`. It is an error if there is no such item.

`list.pop([i])`

Remove the item at the given position in the list, and return it. If no index is specified, `a.pop()` removes and returns the last item in the list.



# Más de Listas

---

list.**clear**()

Remove all items from the list.

Equivalent to `del a[:]`.

list.**index**(x[, start[, end]])

Return zero-based index in the list of the first item whose value is x.

Raises a `ValueError` if there is no such item.

list.**count**(x)

Return the number of times x appears in the list.

list.**sort**(key=None, reverse=False)

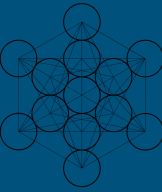
Sort the items of the list in place (the arguments can be used for sort customization, see `sorted()` for their explanation).

list.**reverse**()

Reverse the elements of the list in place.

list.**copy**()

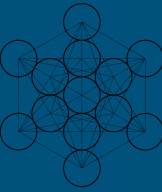
Return a shallow copy of the list. Equivalent to `a[:]`.



# Más de Listas

---

```
>>> fruits = ['orange', 'apple', 'pear', 'banana', 'kiwi', 'apple', 'banana']
>>> fruits.count('apple')
2
>>> fruits.count('tangerine')
0
>>> fruits.index('banana')
3
>>> fruits.index('banana', 4) # Find next banana starting a position 4
6
```

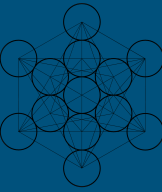


# Más de Listas

---

```
>>> fruits.reverse()
>>> fruits
['banana', 'apple', 'kiwi', 'banana', 'pear', 'apple', 'orange']
>>> fruits.append('grape')
>>> fruits
['banana', 'apple', 'kiwi', 'banana', 'pear', 'apple', 'orange', 'grape']
>>> fruits.sort()
>>> fruits
['apple', 'apple', 'banana', 'banana', 'grape', 'kiwi', 'orange', 'pear']
>>> fruits.pop()
'pear'
```



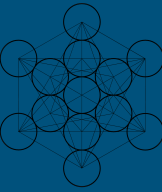


# Tuplas

---

```
t = 12345, 54321, 'hello!'
>>> t[0]
12345
>>> t
(12345, 54321, 'hello!')
>>> u = t, (1, 2, 3, 4, 5) #anidadas
>>> u
((12345, 54321, 'hello!'), (1, 2, 3, 4, 5))
```

```
>>> # Son inmutables
... t[0] = 88888
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
TypeError: 'tuple' object does not
support item assignment
>>> # pero pueden contener objetos
mutables
... v = ([1, 2, 3], [3, 2, 1])
>>> v
([1, 2, 3], [3, 2, 1])
```

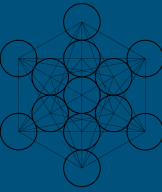


# Tuplas

---

Para tuplas de 0 y 1 elemento:

```
>>> vacia= ()
>>> simple= 'hello', # <-- note la coma
>>> len(vacia)
0
>>> len(simlpe)
1
>>> simple
('hello',)
```

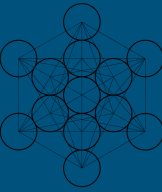


# Sets(conjuntos)

---

```
>>> conjunto = set(["un", "conjunto", "hecho", "en", "python", 3.6])
>>> conjunto
{3.6, 'un', 'hecho', 'conjunto', 'en', 'python'}
```

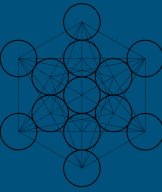
```
>>> conjunto = set("hola mundo!")
>>> conjunto
{' ', 'm', 'd', 'u', 'h', 'l', '!', 'o', 'n', 'a'}
>>>
```



# Sets(conjuntos)

---

```
>>> a = set('abracadabra')
>>> b = set('alacazam')
>>> a                                # unique letters in a
{'a', 'r', 'b', 'c', 'd'}
>>> a - b                             # letters in a but not in b
{'r', 'd', 'b'}
>>> a | b                             # letters in a or b or both
{'a', 'c', 'r', 'd', 'b', 'm', 'z', 'l'}
>>> a & b                             # letters in both a and b
{'a', 'c'}
>>> a ^ b                             # letters in a or b but not both
{'r', 'd', 'b', 'm', 'z', 'l'}
```

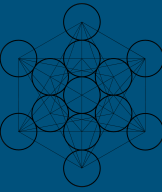


# Diccionarios

---

```
>>> tel = {'jack': 4098, 'sape': 4139}
>>> tel['guido'] = 4127
>>> tel
{'sape': 4139, 'guido': 4127, 'jack': 4098}
>>> tel['jack']
4098
>>> del tel['sape']
>>> tel['irv'] = 4127
>>> tel
{'guido': 4127, 'irv': 4127, 'jack': 4098}
```

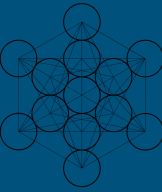
```
>>> list(tel.keys())
['irv', 'guido', 'jack']
>>> sorted(tel.keys())
['guido', 'irv', 'jack']
>>> 'guido' in tel
True
>>> 'jack' not in tel
False
```



# Diccionarios

---

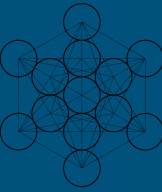
```
>>> knights = {'gallahad': 'the pure', 'robin': 'the brave'}
>>> for k, v in knights.items():
...     print(k, v)
...
gallahad the pure
robin the brave
```



# Diccionarios

---

```
>>> questions = ['name', 'quest', 'favorite color']
>>> answers = ['lancelot', 'the holy grail', 'blue']
>>> for q, a in zip(questions, answers):
...     print('What is your {0}? It is {1}.'.format(q, a))
...
What is your name? It is lancelot.
What is your quest? It is the holy grail.
What is your favorite color? It is blue.
```

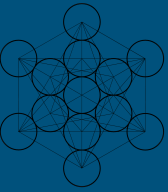


# Operadores Relacionales

---

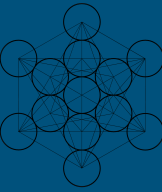
Operador	Descripción	Ejemplo
==	¿Son iguales a y b?	<code>r=5==3</code> # r es False
!=	¿Son distintos a y b?	<code>r=5!=3</code> # r es True
<	¿Es a menor que b?	<code>r=5&lt;3</code> # r es False
>	¿Es a mayor que b?	<code>r=5&gt;3</code> # r es True
<=	¿Es a menor o igual que b?	<code>r=5&lt;=5</code> # r es True
>=	¿Es a mayor o igual que b?	<code>r=5&gt;=3</code> # r es True





# Sentencias Condicionales

---

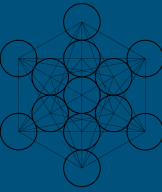


# Herramientas de control

```
>>> edad = int(input("¿Cuántos años tiene? "))
¿Cuántos años tiene? 17
>>> if edad < 18:
    print("Es usted menor de edad")
else:
    print("Es usted mayor de edad")
```

**if**

```
Es usted menor de edad
>>>
```

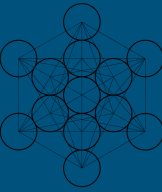


# Herramientas de control

```
edad = int(input("¿Cuántos años tiene? "))  
>>> if edad >= 18:  
    print("Es usted mayor de edad")  
elif edad < 0:  
    print("No se puede tener una edad  
negativa")  
else:  
    print("Es usted menor de edad")
```

**if**

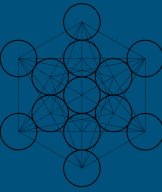
```
Es usted mayor de edad  
>>>
```



# Herramientas de control

```
>>> words = ['cat', 'window', 'defenestrated']
>>> for w in words:
...     print(w, len(w))
...
cat 3
window 6
defenestrated 12
```

**for**



# Herramientas de control

```
>>> for i in "AMIGO":  
    print(f" Dame una {i}")
```

Dame una A

Dame una M

Dame una I

Dame una G

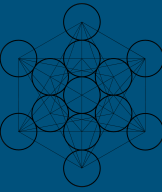
Dame una O

```
>>> print("¡AMIGO!")
```

¡AMIGO!

```
>>>
```

# for

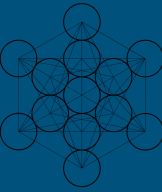


# Herramientas de control

```
>>> for i in range(10):  
    print("Hola ", end="")
```

Hola Hola Hola Hola Hola Hola Hola Hola Hola

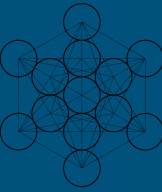
**for**



# Herramientas de control

```
>>> for i in range(5):  
...     print(i)  
...  
0  
1  
2  
3  
4
```

**range**

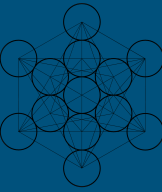


# Herramientas de control

```
>>> x = range(10)
>>> x
range(0, 10)
>>> list(x)
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
>>> range(7)
range(0, 7)
>>> list(range(7))
[0, 1, 2, 3, 4, 5, 6]
```

**range**



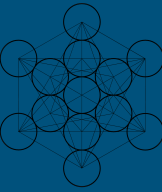


# Herramientas de control

valores de **inicio** y **fin**( range(m, n)) Si **n** es menor o igual que **m**, se crea un range vacío.

```
>>> list(range(5, 10))  
[5, 6, 7, 8, 9]  
>>> list(range(-5, 1))  
[-5, -4, -3, -2, -1, 0]
```

# range



# Herramientas de control

valores de **inicio, fin y salto**( range(m, n, p))

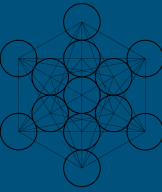
```
>>> list(range(5, 21, 3))
```

```
[5, 8, 11, 14, 17, 20]
```

```
>>> list(range(10, 0, -2))
```

```
[10, 8, 6, 4, 2]
```

# range



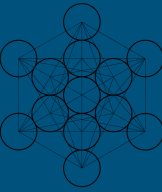
# Herramientas de control

## Concatenar

```
>>> range(3) + range(5) #error
>>> list(range(3)) + list(range(5))
[0, 1, 2, 0, 1, 2, 3, 4]

>>> range(1, 3) + range(3, 5)#error
>>> list(range(1, 3)) + list(range(3, 5))
[1, 2, 3, 4]
```

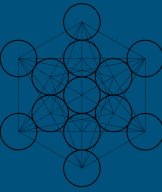
# range



# Herramientas de control

```
i = 1  
while i <= 3:  
    print(i)  
    i += 1  
print("Programa terminado")
```

**while**



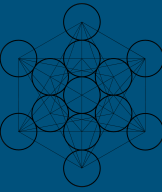
# Herramientas de control

```
for letra in "Python":  
    if letra == "h":  
        break  
    print ("Letra actual : " + letra)
```

**break**

**continue**

**pass**



# Herramientas de control

```
>>> for num in range(2, 10):  
    if num % 2 == 0:  
        print("es par", num)  
        continue  
    print("no es par", num)
```

es par 2

no es par 3

es par 4

no es par 5

es par 6

no es par 7

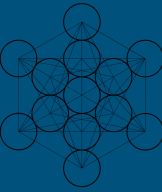
es par 8

no es par 9

# break

# continue

# pass



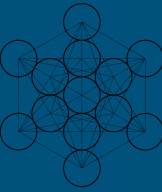
# Herramientas de control

```
>>> for letra in "Python":  
    if letra == "h":  
        pass  
    print ("Letra actual : " + letra)
```

```
Letra actual :P  
Letra actual :y  
Letra actual :t  
Letra actual :h  
Letra actual :o  
Letra actual :n
```

No hace nada, solo se pasa

**brake**  
**continue**  
**pass**



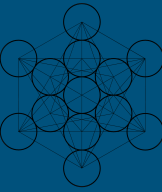
# Funciones

---

```
>>> def fib(n): # write Fibonacci series up to n
    a, b = 0, 1
    while b < n:
        print(b, end=' ')
        a, b = b, a+b
    print()
```

```
>>> fib(30)
1 1 2 3 5 8 13 21
```





# Funciones

---

```
>>> def algo(n1=0,n2=0):  
    print (n1 + n2)
```

```
>>> algo(3)
```

```
3
```

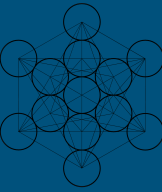
```
>>> algo()
```

```
0
```

```
>>> algo(3,4)
```

```
7
```

```
>>>
```



# Clases y Objetos

---

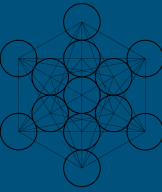
```
class Humano:
    def __init__(self, edad):
        self.edad=edad #atributo edad
        # print ("Soy un nuevo objeto")

    def hablar(self,mensaje):
        print (mensaje)

pedro=Humano(45)
raul=Humano(21)
```

```
print ("Soy Pedro y tengo ", pedro.edad)
print ("Soy Raul y tengo ", raul.edad)

pedro.hablar("Saludos")
raul.hablar("mucho gusto")
```



# Clases y Objetos

---

```
class Humano:
    def __init__(self, edad):
        self.edad=edad #atributo edad
        # print ("Soy un nuevo objeto")

    def hablar(self,mensaje):
        print (mensaje)

pedro=Humano(45)
raul=Humano(21)
```

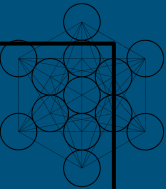
```
print ("Soy Pedro y tengo ", pedro.edad)
print ("Soy Raul y tengo ", raul.edad)

pedro.hablar("Saludos")
raul.hablar("mucho gusto")
```

```
class Humano:
    def __init__(self, edad):
        self.edad=edad #atributo edad
    def hablar(self,mensaje):
        print (mensaje)

class
IngSistemas(Humano):#...(Humano)
    def programar(self,lenguaje):
        print ("Voy a programar en ",
lenguaje)

class LicDerecho(Humano):
    def estudiarCaso(self,de):
        print("debo estudiar el caso de ", de)
```

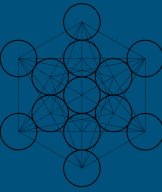


```
pedro=IngSistemas(45)
raul=LicDerecho(21)

print ("Soy Pedro y tengo ",
pedro.edad)
print ("Soy Raul y tengo ", raul.edad)

pedro.programar("Python")
raul.estudiarCaso("Pedro")

pedro.hablar("Saludos")
raul.hablar("mucho gusto")
```



# Herencia

---

```
>>>
```

```
Soy Pedro y tengo 45
```

```
Soy Raul y tengo 21
```

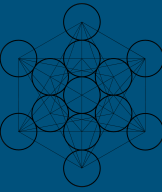
```
Voy a programar en Python
```

```
debo estudiar el caso de Pedro
```

```
Saludos
```

```
mucho gusto
```

```
>>>
```



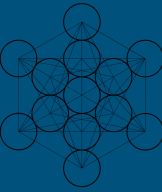
# Herencia múltiple

---

```
.  
.br/>class estudioso(IngSistemas,LicDerecho):  
    pass
```

```
pedro=IngSistemas(45)  
raul=LicDerecho(21)  
pepe=estudioso(25)
```

```
pepe.hablar("Soy pepe multiple")  
pepe.programar("Java")  
pepe.estudiarCaso("Juan")
```



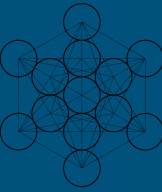
# Encapsulación

---

```
class Prueba(object):  
    def __init__(self):  
        self.__priv="Soy att privado"  
        self.priv="Soy un att Publico"  
    def __metPrivado(self):  
        print("soy met Privado")  
  
    def metPublico(self):  
        print ("Soy Met Publico")  
  
obj=Prueba()
```

```
#print(obj.priv)  
#print(obj.__priv)  
  
print(obj.metPublico())  
print(obj.__metPublico())
```

```
#print(obj.priv)
```



# Encapsulación

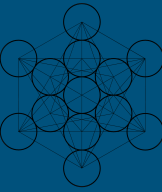
---

```
•  
•  
•  
def getPrivado(self):  
    return self.__priv
```

```
obj=Prueba()
```

```
#print(obj.priv)  
print(obj.getPrivado())
```





# Encapsulación

---

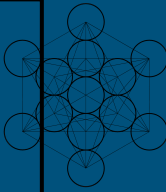
```
.  
..  
def getPrivado(self):  
    return self.__priv  
def setPrivado(self,valor):  
    self.__priv=valor  
  
obj=Prueba()  
  
#print(obj.priv)  
obj.setPrivado("Soy att privado extranjero")  
print(obj.getPrivado())
```

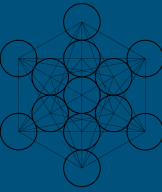
# Cadenas y Métodos

## Las cadenas son objetos

```
>>> x="Hola Mundo"
>>> len(x)
10
>>> print(x.count("o"))
2
>>> print(x.count("o",0,5))
1
>>> print(x.lower())
hola mundo
>>> print(x.upper())
HOLA MUNDO
>>>
```

```
>>> print(x.replace("o","x"))
Hxla Mundx
>>> print(x.replace("o","f",1))
Hfla Mundo
>>> print(x.split('a'))
['Hol', ' Mundo']
>>> print(x.split('o'))
['H', 'la Mund', '']
>>> print(x.split('o',1))
['H', 'la Mundo']
>>> print(x.find("a"))
3
>>> print(x.rfind("o"))
9
>>> t=("H","o","l","a")
>>> s=";"
>>> print(s.join(t))
H;o;l;a
```





---

## Salida

```
>>> print('C:\some\name') # \n significa nueva linea!
```

```
C:\some
```

```
ame
```

```
>>> print(r'C:\some\name') # anotando r antes de las comillas
```

```
C:\some\name
```